



VENICE GRAND "OPEN" WAVETABLE EXPANSION

EXPANSION CONTENT

This *free* wavetable expansion for the Crumar Seven features a grand piano sample set made by Crumar in Venice, Italy. It consists of more than 450 Mb worth of sampled content. The samples haven't been processed nor looped, in order to preserve the timbre of the original instrument, so no EQ and no compression have been added, and it wasn't necessary to de-noise the samples because the recording has been done using high end equipment in a very silent and acoustically treated room. The longest sample can reach up to 30 seconds, and all notes have 8 velocity layers. The grand piano has been thoroughly tuned and voiced by an expert technician before starting the sampling session. The sampling has been done using only two condenser microphones and the lid was completely open.

The GSP-01 sample player, built into the Crumar Seven, allows the re-pedaling effect and adds sympathetic resonances using an hybrid layer of physical modeling synthesis that can be adjusted to taste from the Editor.

INSTALLING THE SAMPLE CONTENT

First thing: make sure you have the latest firmware installed. This expansion requires firmware version 1.2 or greater. If you're unsure, go the Crumar website and check the Support section.

Copy all the content of the folder **VeniceGrandOpen** onto the root of a blank USB Memory Stick, then safely remove the USB Memory from your computer and connect it to the **SYSTEM USB** port of your Seven. Connect to the Seven Editor using your network device and go to the Editor's home page, then click/tap the **INSTALL NEW** button that you find in the **WAVETABLE EXPANSIONS** section.

BEWARE: The installation may take up to 25~30 seconds, during which the interface shows a "please wait" screen. Just wait, don't quit the editor, don't extract the USB memory, don't click/tap any link, and don't play the instrument. At the end of the process the web page should automatically reload.

HOW TO FIND THE NEW SAMPLE CONTENT

Go to the **SELECT PIANO** page of the Editor. The new sample content is appended at the bottom of the list. Of course, it is possible to use this content to create your own sounds.

IMPORTING THE PRESET

A preset file is provided. To import it, click/tap **IMPORT** in the Editor's home page and select the file **VeniceGrandOpen.bin** that you have previously copied onto the root folder of your USB Memory Stick. This is immediately imported and activated. If you want to store it permanently in your Seven, just select the BANK and press the desired PRESET button until the LED animation confirms the write operation. This will overwrite the existing preset. Remember that BANK 1 can't be overwritten.